# Permutations and Combinations

## Permutations

**Definition:** Let S be a set with n elements

- ► A *permutation* of S is an ordered list (arrangement) of its elements
- For r = 1,..., n an r-permutation of S is an ordered list (arrangement) of r elements of S.

**Definition:** Let P(n, r) = # of *r*-permutations of an *n* element set

**Fact:**  $P(n,r) = n(n-1)\cdots(n-r+1)$ 

**Corollary:** P(n,n) = n! and in general P(n,r) = n!/(n-r)!

## Combinations

**Definition:** Let *S* be a set with *n* elements. For  $0 \le r \le n$  an *r*-combination of *S* is a (unordered) subset of *S* with *r* elements.

**Definition:** Let C(n, r) = # of *r*-combinations of an *n* element set

**Fact:** C(n, 0) = 1 (the empty set) and with convention 0! = 1 we can write

$$C(n,r) = \binom{n}{r} = \frac{n!}{r!(n-r)!} \quad 0 \le r \le n$$

**Corollary:** C(n,r) = C(n,n-r)

# Coin Flipping Example

Example: Flip coin 12 times

Q1: What is the number of possible outcomes with 5 heads?

Let  $S = \{1, 2, \dots, 12\}$  be index/position of 12 flips

Outcome with 5 heads obtained as follows:

- ▶ Select 5 positions from S
- Assign H to these positions and T to all other positions

Q2: What is the number of possible outcomes with at least 3 tails?

Q3: Number of possible outcomes with an equal number of heads and tails?

**Example:** Hat contains 20 cards: 1 red, 5 blue, 14 white. Cards are removed from the hat one at a time and placed side by side, in order.

How many color sequences are there under the following restrictions

- 1. No restrictions
- 2. Red card in position 2
- 3. Blue cards in positions 8, 15, 16
- 4. Blue cards in positions 3, 4 and white cards in positions 8, 9, 10

# **Binomial Coefficients and Identities**

# **Binomial Theorem**

#### Example

$$(x+y)^{2} = x^{2} + 2xy + y^{2} = {\binom{2}{0}} x^{2}y^{0} + {\binom{2}{1}} x^{1}y^{1} + {\binom{2}{2}} x^{0}y^{1}$$

### Example

$$(x+y)^3 = x^3 + 3x^2y + 3xy^2 + y^3 = \sum_{k=0}^3 \binom{3}{k} x^{n-k} y^k$$

**Binomial Theorem:** For all  $x, y \in \mathbb{R}$  and  $n \ge 0$ 

$$(x+y)^n = \sum_{k=0}^n \binom{n}{k} x^k y^{n-k}$$

# **Corollaries of Binomial Theorem**

**Fact 1:** 
$$2^n = \sum_{j=0}^n \binom{n}{j}$$

Fact 2: 
$$3^n = \sum_{j=0}^n {n \choose j} 2^j$$

Fact 3: 
$$\sum_{j=0}^{n} (-1)^{j} {n \choose j} = 0$$

**Corollary:** Sum of  $\binom{n}{i}$  over even j is equal to sum of  $\binom{n}{i}$  over odd j

# Monotonicity of Binomial Coefficients

**Fact:** Let  $n \ge 1$ . Then

$$\binom{n}{r} \leq \binom{n}{r+1}$$
 if and only if  $r \leq (n-1)/2$ 

**Idea:** Binomial coefficients increase as r goes from 0 to (n - 1)/2, then decrease as r goes from (n - 1)/2 to n.

# Pascal's Triangle

Pyramid with *n*th row equal to the binomial coefficients  $\binom{n}{0}, \ldots, \binom{n}{n}$ 

 $\begin{pmatrix} 0 \\ 0 \end{pmatrix} \\ \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \\ \begin{pmatrix} 2 \\ 0 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix} \begin{pmatrix} 2 \\ 2 \end{pmatrix} \\ \begin{pmatrix} 3 \\ 0 \end{pmatrix} \begin{pmatrix} 3 \\ 1 \end{pmatrix} \begin{pmatrix} 3 \\ 2 \end{pmatrix} \begin{pmatrix} 3 \\ 3 \end{pmatrix} \\ \dots$ 

**Pascal's Identity:** If  $1 \le k \le n$  then  $\binom{n+1}{k} = \binom{n}{k-1} + \binom{n}{k}$ .

The identity says that every entry of Pascal's triangle can be obtained by adding the two entries above it.

# Using Pascal's Identity

Example: Show that

$$\begin{pmatrix} 2n+2\\n+1 \end{pmatrix} = 2 \begin{pmatrix} 2n\\n \end{pmatrix} + 2 \begin{pmatrix} 2n\\n+1 \end{pmatrix}$$

### Vandermonde Identity

Vandermonde Identity: If  $1 \le r \le m, n$  then

$$\binom{m+n}{r} = \sum_{k=0}^{r} \binom{m}{r-k} \binom{n}{k}$$

**Proof:** Let  $S = \{0, 1\}^{m+n}$ . For k = 0, ..., r define

- $A = \{b \in S \text{ with } r \text{ ones}\}$
- $A_k = \{b \in S \text{ with } (r k) \text{ ones in first m bits, } k \text{ ones in last n bits} \}$

Note that

- $\bullet \ A = A_0 \cup A_1 \cup \dots \cup A_r$
- $A_i \cap A_j = \emptyset$  if  $i \neq j$

### More Identities

**Corollary:** For  $n \ge 1$  we have  $\binom{2n}{n} = \sum_{k=0}^{n} \binom{n}{k}^{2}$ 

**Fact:** If  $1 \le r \le n$  then  $\binom{n+1}{r+1} = \sum_{k=r}^{n} \binom{k}{r}$ 

**Proof:** Let  $S = \{0, 1\}^{n+1}$ . For k = r, ..., n define

•  $A_k = \{b \in S \text{ having } (r+1) \text{ ones, with last one in positions } k+1\}$ 

• 
$$A = \{b \in S \text{ with } (r+1) \text{ ones}\}$$

Note that

- $A_i \cap A_j = \emptyset$  if  $i \neq j$
- $\blacktriangleright A = A_r \cup A_1 \cup \dots \cup A_n$

# More Permutations and Combinations

## Permutations of Indistinguishable Objects

Example: Number of distinct rearrangements of the letters in SUPPRESS?

Fact: Suppose we are given n objects of k different types where

- there are  $n_j$  objects of type j
- objects of the same type are indistinguishable

Then the number of distinct permutations of these objects is given by the *multinomial coefficient* 

$$\binom{n}{n_1 \cdots n_k} := \frac{n!}{n_1! \cdots n_k!}$$

(Numerator = # permutations of *n* distinct objects. Denominator accounts for the fact that, once their positions are fixed, all  $n_r!$  permutations of type *r* objects yield the same pattern.)

## The Multinomial Theorem

**Theorem:** If  $n \ge 1$  and  $x_1, \ldots, x_m \in \mathbb{R}$  then

$$(x_1 + x_2 + \dots + x_m)^n = \sum_{n_1 + \dots + n_m = n} {n \choose n_1 \cdots n_m} x_1^{n_1} \cdots x_m^{n_m}$$

**Note:** The Binomial Theorem is the special case where m = 2.

# **Objects in Boxes**

# **General Question:** How many ways are there to distribute n objects into k boxes?

#### Four cases: Objects and boxes can be

- distinguishable (labeled)
- indistinguishable (unlabeled)

# Case 1: Objects and Boxes are Distinguishable

**Q**: How many ways are there to distribute  $n = n_1 + \cdots + n_k$  distinguishable objects into *k* distinct boxes so that box *r* has  $n_r$  objects (order of objects in a box is not important)?

A: Multinomial coefficient

$$\binom{n}{n_1\cdots n_k}$$

**Example:** Given standard deck of 52 cards, how many ways are there to deal hands of 5 cards to 3 different players?

**Example:** How many ways are there to place n distinct objects into k distinguishable boxes?

## Case 2: Objects Indistinguishable, Boxes Distinguishable

**Q**: How many ways are there to place n indistinguishable objects into k distinguishable boxes?

A: Binomial coefficient

$$\binom{n+k-1}{k-1} = \binom{n+k-1}{n}$$

### Indistinguishable Objects in Distinguishable Boxes

**Proof:** For  $1 \le j \le k$  let  $n_j = \#$  objects in box j.

▶ There is a 1:1 correspondence between assignments of *n* objects to *k* boxes and *k*-tuples (*n*<sub>1</sub>,...,*n<sub>k</sub>*) such that

$$n_j \geq 0$$
 and  $\sum_{j=1}^n n_j = n$  (\*)

► There is a 1:1 correspondence between k-tuples (n<sub>1</sub>,...,n<sub>k</sub>) satisfying (\*) and the arrangement of k - 1 "bars" and n "stars"

$$(n_1,\ldots,n_k) \Leftrightarrow *\cdots * |*\cdots * |\cdots |*\cdots *$$

The number of such arrangements is

$$\binom{n+k-1}{k-1}$$

## Examples

**Example:** How many integer solutions are there to the equation  $x_1 + x_2 + x_3 = 18$  under the following constraints?

1.  $x_1, x_2, x_3 \ge 0$ 

- 2.  $x_1, x_2 \ge 0$  and  $x_3 = 4$
- **3**.  $x_1 \ge 1, x_2 \ge 2, x_3 \ge 3$

**Example:** A drawer contains red, blue, green, and yellow socks. Assume that socks are indistinguishable apart from color and there are at least 8 socks of each color.

How many ways can 8 socks be chosen from the drawer (order unimportant)?

# Graphs and Networks

# Graphs

A graph is a set of vertices, select pairs of which are connected by edges.

**Formal:** A graph is a pair G = (V, E) where

- ► V is a non-empty set of vertices
- E is a set of edges connecting pairs of vertices

#### Two flavors of graphs

- Undirected: Each  $e \in E$  is an unordered pair  $\{u, v\}$  with  $u, v \in V$
- *Directed*: Each  $e \in E$  is an ordered pair (u, v) with  $u, v \in V$

**Idea:** Graphs capture *pairwise* relationships (edges) between a set of objects (vertices)

## **Drawing Graphs**

Drawing a graph G = (V, E)

- Vertices  $u, v \in V$  represented as points
- Undirected edge  $e = \{u, v\} \in E$  represented as a line between u to v
- Directed edge  $e = (u, v) \in E$  represented as an arrow from u to v

#### **Example:** Draw the graph G with

 $\blacktriangleright V = \{1, 2, 3, 4\}, E = \{\{1, 2\}, \{2, 3\}, \{1, 3\}, \{3, 3\}\}$ 

$$\blacktriangleright V = \{1, 2, 3\}, E = \{(1, 2), (2, 1), (3, 2), (3, 3)\}$$

## Examples

#### **Organizational Hierarchy**

- Vertices V = employees of a company
- Edges E = all (u, v) such that u reports to v

#### **Airline Network**

- Vertices V = cities in the US to which an airline flies
- Edges E = all (u, v) such that there is a flight from u to v

#### **Facebook Network**

- Vertices V = all users of Facebook
- Edges E = all (u, v) such that u is friends with v

## Examples

#### **Co-authorship Network**

- All statisticians
- Edges  $E = \text{all } \{u, v\}$  such that u and v have co-authored a paper

#### **Disease Transmission**

- Vertices V = residents of the U.S.
- Edges  $E = \text{all } \{u, v\}$  such that u and v have been in close proximity

#### Internet

- Vertices V = computers worldwide
- Edges  $E = \text{all } \{u, v\}$  such that u and v have a direct connection

# Terminology

▶ Graph G is *finite* if V is finite and *infinite* otherwise

- Vertices u, v called *endpoints* of edge  $e = \{u, v\}$  or e = (u, v)
- An edge  $e = \{u, u\}$  or e = (u, u) is called a (self) *loop*
- In some cases, a graph can have multiple edges between two nodes
- Graphs are often referred to as *networks*, vertices as *nodes*, and edges as *links*

# Adjacency and Degree

# Adjacency

**Given:** Undirected graph G = (V, E)

- Vertices  $u, v \in V$  are *adjacent* if  $\{u, v\} \in E$
- Edge  $\{u, v\} \in E$  is *incident* on vertices u, v
- Vertices  $u, v \in V$  are endpoints of the edge  $\{u, v\} \in E$

**Definition:** A graph *G* is *simple* if it is undirected and has no self-loops or multiple edges.

### Degree

**Definition:** The degree of a vertex u in a graph G = (V, E) is the number of edges incident on u, with loops counting twice

$$\deg(u) = \sum_{v \in V} \mathbb{I}(\{u, v\} \in E)$$

Terminology: u is *isolated* if deg(u) = 0, and is a *pendant* if deg(u) = 1.

**Fact:** If *G* has no loops or multiple edges then  $deg(u) \le |V| - 1$